

# BFH Radio 1

choose anything that works for your instrument

**A** Make melodies and patterns from these pitches, emphasizing bigger intervals and wider ranges

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(Here are some possible combinations)

*mf-f*

OR

(Here are some possible combinations)

## SOME POSSIBLE PATTERNS (or make your own):

arpeggios

staccato/spiccato

big leaps,  
try pizzicato!

fast blurts

gentle patterns

scales, with or without slurs

**B** Make melodies and sound objects from these pitches, emphasizing repeated notes, trills and tremolos

Musical notation for section B, consisting of two staves (treble and bass clefs). The melody is written in a key with one flat (B-flat major or D minor). The dynamic marking is *p-mf*. The notation includes repeated notes, trills, and tremolos.

**SOME SOUND OBJECTS (or make your own):**

Musical notation for sound objects, consisting of two staves. The first staff shows:
 

- fast slurred patterns
- gentle pulsing (ad lib double stops)
- tremolos

 The second staff shows:
 

- long tones
- accelerating to tremolo: (marked with a '3' and a trill symbol)

**C** Very Slow  
Play any voice in your range, feel free to change rhythms, ornament and embellish

Musical notation for section C, consisting of two systems of two staves (treble and bass clefs). The tempo is marked *Very Slow* and the dynamic is *mp*. The notation includes long notes and ornaments.
 

- opt. 8va throughout (top staff)
- opt. 8vb throughout (bottom staff)

**D** Play any of these gestures at any speed

either octave

Or just gliss.

**SOME OTHER THINGS TO DO (or make your own):**

ad lib gliss sounds,  
any notes

misc. sounds  
including multiphonics

crunches,  
buzzes, flutters

anything else!